



Life in the city is hard, but certainly for you pigeons, it's a matter of life, death, and poop. It's hard enough to poop on people and cars, but you have to avoid hungry falcons, looking to devour you down to your feathers.

Can you poop on the most people?

Can you survive the divebombing falcon?

Can you beat the flock out of your opponents?!

A Game of Death...and Poop...

from Above!

Each player controls a flock of eight pigeons, 6 of which start on the board. In a round, players get two pigeon turns where they can take five actions (Feed, Fly, Poop, Mate, and Cross-Flock Mate), trying to successfully poop on as many high-scoring targets as possible. Once everyone has taken their pigeons turns, each player gets a falcon turn where they knock others' pigeons down to the ground. The most points from collected tiles, hitting other pigeons to collect pigeon blood droplets (one point each), and having pigeons alive at the end of the game (one point each).

## Game Components

- 1 board  
(64 spaces, 32 building spaces)
- 25 Building structures
- 5 player aids
- 1 Falcon
- 80 street tiles
- 5 sets of 8 pigeons and  
12 poop cubes  
(red, yellow, green, blue, purple)
- 40 pigeon blood droplets
- 4 roosts
- 1 flight path rod



**Main mechanics:** Dexterity, Action Point Allowance, Take That

**Minor mechanics:** Modular Board, Area Movement

**Key Selling Points:**

Unique theme

As much fun to play as it is to win

Great for adults and kids

2 to 5 players  
60 minutes  
8 and up

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Full rules can be found at [www.kathleenmercury.com](http://www.kathleenmercury.com)  
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