**GAME PROPOSAL Name:\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Name of your game: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

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| **Theme & Story (What is the world you want to immerse people in?)** |  |
| **Victory Conditions**  **1. Objectives?**  **2. How does the Game End?**  **3. How do you determine the winner?** |  |
| **How is conflict present in my game, both large scale (the whole game concept) and small game (on player turns)?** |  |
| **Mechanics (Explain which mechanics you are using and how they are incorporated into your game.** |  |
| **Equipment required (list what will be needed and SPECIFIC quantities.** |  |
| **Why does this game appeal to you, and how will it appeal to others?** |  |
| **I’m not sure how I’m going to… (Write at least 10 questions or statements of things you are unsure about.)** |  |